Furqaan Khurram | Embedded Engineering Intern

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EDUCATION

McMaster University | B.Eng. Mechatronics Engineering (Co-op)

o GPA: 3.93/4.00 | Deans' Honour List

Relevant Coursework: Analog and Digital Circuits | Embedded Systems | Data Structures And Algorithms | Signals and Systems

SKILLS

Programming and Scripting: C, C++, Python, Matlab, Java, Verilog, Git, Jupyter Notebook

Hardware & Tools: ARM Cortex-M (STM32/ESP32), Arduino, Circuit Design, Multimeter, Oscilloscope, Logic Analyzer, Soldering

Embedded Systems: Mbed OS, RTOS, Peripheral Interfaces (UART, SPI, I2C), MCU Architecture, Debugging & Testing

Simulation and Design Software: ModelSim, LTSpice, KiCAD, Autodesk Inventor, SolidWorks, Jira, Keil Studio

Operating Systems: Microsoft Windows, Linux (Ubuntu), MacOS

EXPERIENCE

Engineering Computing Teaching Assistant

Hamilton, Ontario

McMaster Engineering Faculty

Sep 2025 - Current

- Instructed Python and computing fundamentals via Jupyter Notebook and in-person labs.
- Supported 30+ students in understanding file I/O, conditionals, loops, and object-oriented programming

Joints and Actuation Team Member

Hamilton, Ontario

McMaster Exoskeleton

Oct 2024 – Current

- Developed a cycloidal gear drive in **SolidWorks** for hip joint to maximize torque-to-weight ratio.
- Collaborated on embedded feedback loop design including motor control, sensors, and actuator interfacing.

PROJECTS

ServeSim - Automated Volleyball Launcher (Hack the North)

Waterloo, Ontario

Arduino, C++, Stepper/ Hobby Servo modules, ESC & Motor Drivers, Circuit Integration, Local Web UI

Sep 2025

- Developed C++ firmware for stepper, servo, and ESC-BLDC motors, providing 3-DOF control and power adjustment
- Implemented spin and trajectory profiles (top/side/power) with real-time motor synchronization for consistent serves
- Built and integrated custom circuitry for motor drivers and ESCs, handling power delivery, protection, and reliable multi-motor control

Automated Wrestling Scoring System

Mississauga, Ontario

ESP32, Python, OpenCV, Bluetooth, Embedded C++

Jun 2025 - Jul 2025

- Designed a real-time embedded hardware interface with sub-50 ms response using Bluetooth and LED matrix
- Collected and labeled over 5,000 video frames using Python (OpenCV) to build a dataset for move recognition
- Designed a modular preprocessing pipeline achieving ~85% test accuracy on preliminary move detection tasks
- Demonstrated low-latency wireless transmission and device-to-software integration

RFID Escape Room Game

Mississauga, Ontario

C++, STM32, RTOS, Arduino, UART, RFID (RC522), Logic Design

Apr 2025

- Designed and built a 4-puzzle Arduino RFID escape room game demoed to 18+ participants, showcasing embedded systems integration and real-time control
- Implemented UART communication between STM32 (RTOS) and Arduino for synchronized states and sensor feedback
- Integrated 5+ interactive hardware components into a cohesive system with modular peripheral control
- Debugged embedded C++ firmware and logic across both microcontrollers resolving various embedded issues

7 -Segment Display and Decoder with Sequential Logic Design

Hamilton, Ontario

LTSpice, Logic Design, 74-series ICs, Oscilloscopes

Mar 2025

- Designed and implemented a **sequential logic circuit** using **flip-flops, finite state machines, and 74-series ICs** to drive a 7-segment display for real-time output
- Simulated signal behavior in LTSpice and validated design using scopes and multimeters

LEADERSHIP & ACTIVITIES